

# LO<sub>v</sub>-Calculus: A Graphical Language for Linear Optical Quantum Circuits

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## Abstract

We introduce the LO<sub>v</sub>-calculus, a graphical language for reasoning about linear optical quantum circuits with so-called vacuum state auxiliary inputs. We present the axiomatics of the language and prove its soundness and completeness: two LO<sub>v</sub>-circuits represent the same quantum process if and only if one can be transformed into the other with the rules of the LO<sub>v</sub>-calculus. We give a confluent and terminating rewrite system to rewrite any polarisation-preserving LO<sub>v</sub>-circuit into a unique triangular normal form, inspired by the universal decomposition of Reck *et al.* (1994) for linear optical quantum circuits.

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## 1 Introduction

Quantum computing and information processing promise a variety of advantages over their classical analogues, from the potential for computational speedups (e.g. [33, 51]) to enhanced security and communication (e.g. [7, 28]). By encoding information into the states of physical systems that are quantum rather than classical, one can then process that information by



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evolving and manipulating the systems according to the laws of quantum mechanics. This opens up the possibility of exploiting non-classical behaviours available to quantum systems in order to process information in radically new and potentially advantageous ways.

The development of quantum technologies has proceeded at pace over the past number of years, with a variety of different physical supports for quantum information being pursued. These include matter-based systems like superconducting circuits, cold atoms, and trapped ions, as well as light-based systems, in which information is encoded in photons. Among these, photons have a privileged role in the sense that regardless of hardware choice it will eventually be necessary to network quantum processors, and (as the only sensible support for communicating quantum information) some quantum information will need to be treated photonically. Yet, in their own right, photons also offer viable approaches to quantum computation in the noisy intermediate-scale [40] and large-scale fault-tolerant [6] regimes.

The standard unit of quantum information is the quantum bit or qubit, and photons allow for a rich variety of ways to encode qubits. However it is also interesting to note that treating photons as informational units in their own right can be advantageous. A good example is BosonSampling, originally proposed by Aaronson and Arkhipov [1], a computational task that is  $\#P$ -hard but which can be efficiently solved by interacting photons in an idealised generic linear-optical circuit in which no qubit encoding need be imposed. At present, along with Random Circuit Sampling [2, 9], this provides one of the two main routes to experimental demonstrations of quantum computational advantage [3, 55, 53, 54], in which quantum devices have been claimed to outperform classical capabilities for specific tasks.

The usual semantics for quantum computation stemming from quantum mechanics is based on unitary matrices (or unitary operators in general) over Hilbert spaces. Although this faithfully models the extensional behaviour of a computation, it fails to address several key aspects that are of interest when considering the design and implementation of quantum algorithms. A first limitation is the intensional description of the computation: an algorithm or quantum computation in general consists of modular components that are composed and combined in specific way, and one wants to keep track of this information. One therefore needs a *language* for coding these. The other important aspect is the need to specify and verify the said code. Indeed, classically simulating a quantum process is a task that is exponentially costly in the size of the system, while running code on physical devices is expensive. If some limited testing techniques are available on quantum systems [29, 43], it is however highly desirable to be able to reason and prove the desired properties of the code upstream, and rely on *formal methods*. If text-based high-level languages oriented towards formal methods have successfully been proposed in the literature [32, 8, 37], we aim in this paper to explore a lower-level, graphical language, making contact with photonic hardware.

Graphical languages for quantum computation have a long history: since Feynman diagrams [30], graphical languages for representing (low-level) quantum processes have been considered as an answer to the limitations of plain unitary matrices. Quantum circuits – the quantum equivalent to classical, boolean circuits – are an obvious candidate for a graphical language, and indeed, several lines of research took them as their main object of study [32, 22, 46, 13]. Quantum circuits in particular form a natural medium for describing the execution flow of a computation. The main problem with the model of quantum circuits is the lack of a satisfactory equational presentation. If several attempts have been made for various subsets [20, 19, 36, 45], none of them provides a complete presentation.

A recent proposal responding to the shortfalls of quantum circuits as a model is the ZX-calculus [21], which, along with its variants [11, 4, 12], have proved to be particularly useful for reasoning about qubit quantum mechanics, for applications such as quantum circuit

optimisation [25, 5], verification [26, 31, 35] and representation e.g. for MBQC patterns [27] or error-correction [27, 23]. However, while ZX-calculus is versatile and provides a welcomed formal semantics for quantum computation, it remains at an abstract level.

There is therefore a clear interest in developing a graphical language for quantum photonic processes, especially linear quantum optics, which is closer to photonic hardware and laboratory operations that are easily implementable in bulk optics, fibres, or in integrated photonic circuits. This would provide a more formal counterpart to software frameworks that have been proposed for defining and classically simulating such processes to the extent that it is tractable [39, 34]. The need for such a formal language is also evidenced, for example, by the appeal to diagrams to concisely illustrate equivalent unitaries in recent work in the physics literature [48]. Following on the trend for graphical quantum languages, the PBS-calculus [16, 10, 17] has been proposed as a first step towards an alternative to ZX dedicated to linear quantum optical computation (LOQC). The PBS-calculus makes it possible to reason on a small subset of linear optical components only acting on the polarisation of a photon. While it is enough to describe and analyse non causally-ordered computations, it falls short at expressing other aspects of LOQC typically considered in the physics community, such as the phase. Note that a recent, independent work<sup>1</sup> establishes some connections between the ZX-calculus and the photon preserving fragment of linear optics with multiple photons [24].

Our goal here is to take a more bottom-up approach and to propose a new language which formalises the kinds of diagrammatics that are currently in use in the physics community. In practice this can find many uses including for the design, optimisation, verification, error-correction, and systematic study of linear optical quantum circuits for quantum information.

**Contributions.** Our main contributions are the following.

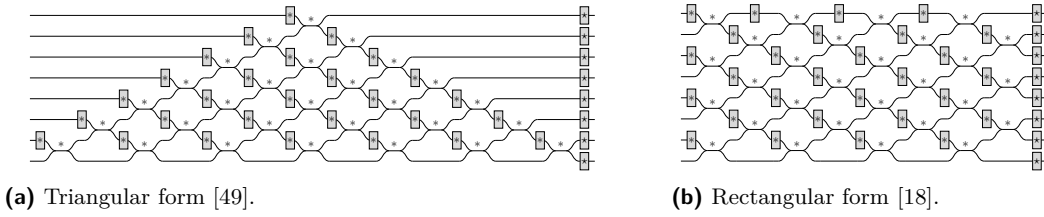
- A graphical language for LOQC featuring most of the physical apparatuses used in the physics literature. The language comes equipped with an equational theory that is sound and complete with respect to the standard semantics of LOQC.
- A strongly normalising and globally confluent rewrite system and normal form for the polarisation-preserving fragment, for which we recover the Reck *et al.* [49] decomposition as normal form (modulo 0-angled beam splitters and 0-angled phase shifters) with a novel proof of its uniqueness.

Finally, and maybe more importantly, our language makes it possible to formalise and reason within a common framework on various presentations of LOQC stemming from parallel research paths. Our semantics not only allow us to recover, extend and improve on some key results in LOQC such as the universal decompositions of Reck *et al.* [49] and Clements *et al.* [18], but it also gives a unifying language for the different formalisms from the literature. Furthermore, this result paves the way towards the design of complete equational theories for quantum circuits [14].

**Plan of the paper.** The article is structured as follows. In Section 2, we present the syntax and the semantics of the  $LO_v$ -calculus. The equational theory and its soundness are given in Section 3. In Section 4 we present the strongly normalising and globally confluent rewrite system. This allows us to prove the completeness of the  $LO_v$ -calculus in Section 5. Finally, we conclude in Section 6. More complete proofs can be found in the appendix of the technical report [15].

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<sup>1</sup> The preprint version of [24] has been updated to arXiv a few days after the one of the present paper [15].



■ **Figure 1** Triangular and rectangular forms for polarisation-preserving circuits.

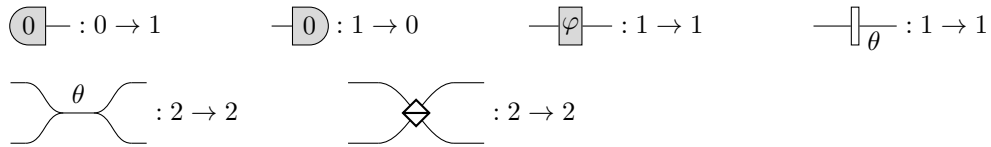
## 2 Linear Optical Quantum Circuits

A linear optical quantum computation [42, 41] (LOQC) consists of spatial modes through which photons pass – which may be physically instantiated by optical fibers, waveguides in integrated circuits, or simply by paths in free space (bulk optics) – and operations that act on the spatial and polarisation degrees of freedom of the photons, including in particular *beam splitters* ( $\curvearrowright^\theta$ ), *polarising beam splitters* ( $\curvearrowright^\times$ ), *phase shifters* ( $\boxed{\varphi}$ ), *wave plates* ( $\boxed{\theta}$ ), *pola-negations* ( $\ominus$ ) and finally the *vacuum state sources* and *detectors* ( $\boxed{0}$  and  $\boxed{0}$ ). Their action and the semantics are described in Section 2.2.

### 2.1 Syntax

In order to formalise linear optical quantum circuits, we use the formalism of PROPs [44]. A PRO is a strict monoidal category whose monoid of objects is freely generated by a single  $X$ : the objects are all of the form  $X \oplus \dots \oplus X$ ,<sup>2</sup> and simply denoted by  $n$ , the number of occurrences of  $X$ . PROs are typically represented graphically as circuits: each copy of  $X$  is represented by a wire and morphisms by boxes on wires, so that  $\oplus$  is represented vertically and morphism composition “ $\circ$ ” is represented horizontally. For instance,  $D_1$  and  $D_2$  represented as  $\boxed{D_1}$  and  $\boxed{D_2}$  can be horizontally composed as  $D_2 \circ D_1$ , represented by  $\boxed{D_1} \boxed{D_2}$ , and vertically composed as  $D_1 \oplus D_2$ , represented by  $\begin{array}{c} \boxed{D_1} \\ \boxed{D_2} \end{array}$ . A PROP is the symmetric monoidal analogue of PRO, so it is equipped with a swap  $\curvearrowright$ .

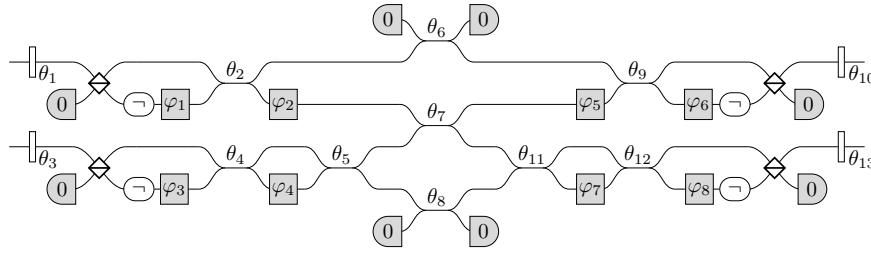
► **Definition 1.**  $\text{LO}_v$  is the PROP of  $\text{LO}_v$ -circuits generated by



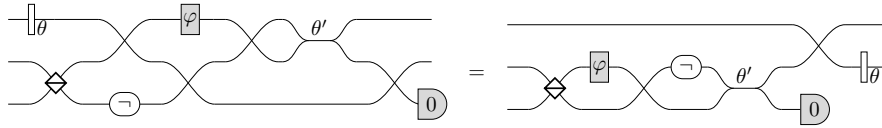
where  $\theta, \varphi \in \mathbb{R}$ . When the parameters  $\theta$  and  $\varphi$  are omitted we take them to be equal to  $\pi/4$ . We write  $\ominus$  as a shortcut notation for  $\boxed{\frac{\pi}{2}} \boxed{-\frac{\pi}{2}}$ . The tensor of the monoidal structure is denoted with  $\oplus$ , and the identity, swap and empty circuit (unit of  $\oplus$ ) are denoted as follows:  $\text{---} : 1 \rightarrow 1$ ,  $\curvearrowright : 2 \rightarrow 2$ ,  $\boxed{\quad} : 0 \rightarrow 0$ .

► **Example 2.** An example of a linear optical quantum circuit using all of the connectives presented in Definition 1 is shown in Figure 2.

<sup>2</sup> Here we denote the monoidal product as  $\oplus$  rather than  $\otimes$  in order to better correspond to the semantics of  $\text{LO}_v$ -circuits (see Section 2.2).



■ **Figure 2**  $\text{LO}_v$ -circuit implementing a variational quantum eigensolver [47], an algorithm with applications including calculation of ground-state energies in quantum chemistry.



■ **Figure 3** Two equivalent representations of the same  $\text{LO}_v$ -circuit.

► **Remark 3.** The axioms of PROPs guarantee that linear optical quantum circuits are defined up to deformations: Figure 3 shows two equivalent circuits under the equations of PROPs.

Among the generators, the beam splitters and phase shifters are known to preserve the polarisation of the photons, as a consequence, we define a *polarisation-preserving* sub-PRO of  $\text{LO}_v$  as follows.

► **Definition 4.**  $\text{LO}_{\text{PP}}$  is the PRO of polarisation-preserving circuits generated by beam splitters  $\begin{array}{c} \diagup \\ \diagdown \end{array}$  and phase shifters  $\boxed{\varphi}$ .

Notice that we define polarisation-preserving circuits as a PRO rather than a PROP, thus they do not include swaps.

## 2.2 Single-Photon Semantics

We will characterise photons by their spatial and polarisation modes. Spatial modes refer to position, and polarisation can be horizontal (H) or vertical (V). Note that the quantum formalism admits (normalised complex) superpositions of both spatial and polarisation modes. For any  $n \in \mathbb{N}$ , let  $M_n = \{\text{V}, \text{H}\} \times [n]$ , where  $[n] = \{0, \dots, n-1\}$ , be the set of states (spatial and polarisation modes). The elements of  $M_n$  are denoted  $c_p$  with  $c \in \{\text{V}, \text{H}\}$  and  $p \in [n]$ . The state space of a single photon is  $\mathbb{C}^{M_n} = \text{span}(|\text{V}_i\rangle, |\text{H}_i\rangle \mid i \in [n])$ . Notice that  $\mathbb{C}^{M_0} = \mathbb{C}^\emptyset = \{0\}$  is the Hilbert space of dimension 0. For instance, on 2 spatial modes (i.e. 2 wires), there are four possible basis states:  $\text{H}_0, \text{H}_1, \text{V}_0, \text{V}_1$ . Indeed, a photon can be on one of the two wires, while in the horizontal or vertical polarisation. The state space is then a 4-dimensional Hilbert space. The semantics of a  $\text{LO}_v$ -circuit is defined as follows.

► **Definition 5.** For any  $\text{LO}_v$ -circuit  $D : n \rightarrow m$ , let  $\llbracket D \rrbracket : \mathbb{C}^{M_n} \rightarrow \mathbb{C}^{M_m}$  be the linear map inductively defined by Table 1<sup>3</sup>, and by  $\llbracket D_2 \circ D_1 \rrbracket = \llbracket D_2 \rrbracket \circ \llbracket D_1 \rrbracket$ ,  $\llbracket D_1 \oplus D_2 \rrbracket = \llbracket D_1 \rrbracket \oplus \llbracket D_2 \rrbracket$ , where for all  $f \in \mathbb{C}^{M_n} \rightarrow \mathbb{C}^{M_m}$  and  $g \in \mathbb{C}^{M_{n'}} \rightarrow \mathbb{C}^{M_{m'}}$ ,  $(f \oplus g)(|c_k\rangle) = f(|c_k\rangle)$  if  $k < n$  and  $S_{m,m'}(g(|c_{k-n}\rangle))$  if  $k \geq n$ , with  $S_{m,m'} : \mathbb{C}^{M_{m'}} \rightarrow \mathbb{C}^{M_{m+m'}} = |c_k\rangle \mapsto |c_{k+m}\rangle$  a shift of the positions by  $m$ .

<sup>3</sup> There are many possible conventions for beam splitters. We have chosen this one as it is a symmetric

■ **Table 1** Semantics of LO<sub>v</sub>-circuits.

$\llbracket \textcircled{0} \text{---} \rrbracket = 0$	$\llbracket \text{---} \textcircled{0} \rrbracket = 0$	$\llbracket \text{---} \square \text{---} \rrbracket = 0$	$\llbracket \text{---} \square \text{---} \rrbracket =  c_0\rangle \mapsto e^{i\varphi}  c_0\rangle$
$\llbracket \text{---} \text{---} \text{---} \rrbracket =  c_p\rangle \mapsto \cos(\theta)  c_p\rangle + i \sin(\theta)  c_{1-p}\rangle$			$\llbracket \text{---} \text{---} \rrbracket = \begin{cases}  V_p\rangle \mapsto  V_p\rangle \\  H_p\rangle \mapsto  H_{1-p}\rangle \end{cases}$
$\llbracket \text{---} \text{---} \rrbracket = \begin{cases}  V_0\rangle \mapsto \cos(\theta)  V_0\rangle + i \sin(\theta)  H_0\rangle \\  H_0\rangle \mapsto \cos(\theta)  H_0\rangle + i \sin(\theta)  V_0\rangle \end{cases}$			$\llbracket \text{---} \text{---} \rrbracket =  c_p\rangle \mapsto  c_{1-p}\rangle$
			$\llbracket \text{---} \rrbracket =  c_0\rangle \mapsto  c_0\rangle$

► **Example 6.** The negation inverts polarisation:  $\llbracket \text{---} \ominus \text{---} \rrbracket : |V_0\rangle \mapsto |H_0\rangle$  and  $|H_0\rangle \mapsto |V_0\rangle$ .

► **Remark 7.** The semantics of the circuits is sound with respect to the axioms of PROPs. In other words two circuits that are equal up to deformation have the same semantics. More formally,  $\llbracket \cdot \rrbracket : \mathbf{LO}_v \rightarrow (\mathbf{Hilb}, \oplus, 0)$  is a monoidal functor where **Hilb** is the category of state spaces  $\mathbb{C}^{M_n}$  and linear maps.

► **Remark 8.** All the generators of the LO<sub>v</sub>-circuits are photon preserving, even the vacuum state sources ( $\textcircled{0}$ ) and detectors ( $\textcircled{0}$ ). Indeed the vacuum state source produces no photons, whereas the semantics of the detector corresponds to a postselection on the case where no photons are detected.

► **Definition 9.** For any LO<sub>PP</sub>-circuit  $D : n \rightarrow n$ , we define  $\llbracket D \rrbracket_{\text{pp}} : \mathbb{C}^n \rightarrow \mathbb{C}^n$  as the unique linear map such that  $\llbracket \cdot \rrbracket \circ \iota = \iota \circ \llbracket \cdot \rrbracket_{\text{pp}}$  where  $\iota : \mathbb{C}^n \rightarrow \mathbb{C}^{M_n} = |k\rangle \mapsto |H_k\rangle$ .

For instance  $\llbracket \text{---} \text{---} \rrbracket_{\text{pp}} = \begin{pmatrix} \cos(\theta) & i \sin(\theta) \\ i \sin(\theta) & \cos(\theta) \end{pmatrix}$ .

Polarisation-preserving circuits are universal for unitary transformations, this is a direct consequence of the result of Reck *et al.* [49]. Unitary transformations can actually be uniquely represented by LO<sub>PP</sub>-circuits, as illustrated by the following two cases on 2 and 3 modes, the general case being proved in Section 4.

► **Lemma 10.** For any unitary  $2 \times 2$  matrix  $U$ , there exist unique  $\beta_1, \alpha_1 \in [0, \pi)$  and  $\beta_2, \beta_3 \in [0, 2\pi)$  such that  $\llbracket \text{---} \text{---} \rrbracket_{\text{pp}} = U$ , and  $\alpha_1 \in \{0, \frac{\pi}{2}\} \Rightarrow \beta_1 = 0$ .

**Proof.** The proof is given in [15]. ◀

► **Lemma 11.** For any unitary  $3 \times 3$  matrix  $U$ , there exist unique angles  $\alpha_1, \alpha_2, \alpha_3, \beta_1, \beta_2, \beta_3 \in [0, \pi)$  and  $\beta_4, \beta_5, \beta_6 \in [0, 2\pi)$  such that  $\llbracket \text{---} \text{---} \text{---} \rrbracket_{\text{pp}} = U$  where  $\forall i \in \{1, 2, 3\}, \alpha_i \in \{0, \frac{\pi}{2}\} \Rightarrow \beta_i = 0$ , and where  $\alpha_2 = 0 \Rightarrow \alpha_1 = 0$ .

**Proof.** The existence of such a canonical form is shown in [49]. The uniqueness can then be derived by analysing the possible cases (See [15]). ◀

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operation with good composition properties. The convention for the wave plate has been chosen for similar reasons.

$\text{LO}_v$ -circuits are more expressive than  $\text{LO}_{\text{PP}}$ -ones, they not only act on the polarisation but the use of detectors and sources allow the representation of non-unitary evolutions: For any  $\text{LO}_v$ -circuit  $D : n \rightarrow m$ ,  $\llbracket D \rrbracket$  is sub-unitary<sup>4</sup>.  $\text{LO}_v$ -circuits are actually universal for sub-unitary transformations:

► **Theorem 12** (Universality of  $\text{LO}_v$ ). *For every sub-unitary map  $U : \mathbb{C}^{M_n} \rightarrow \mathbb{C}^{M_m}$  (i.e. such that  $U^\dagger U \sqsubseteq I$ ) there exists a diagram  $D : n \rightarrow m$  s.t.  $\llbracket D \rrbracket = U$ .*

**Proof.** The proof given in [15] relies on the normal forms developed in Section 5. ◀

### 3 Equational Theory

Two distinct  $\text{LO}_v$ -circuits may represent the same quantum evolution: for instance, composing two negations is equivalent to the identity. In order to characterise equivalences of  $\text{LO}_v$ -circuits, we introduce a set of equations, shown in Figure 4. They capture basic properties of  $\text{LO}_v$ -circuits, such as: detectors and sources essentially absorbing the other generators (Equations (9) to (12)); parameters forming a monoid (Equations (1) and (2)); and various commutation properties (Equations (15), (16)). Notice that there are two equations acting on 3 modes: Equation (6) and Equation (18). Equation (6) is a variant of the Yang-Baxter Equation [38], whereas Equation (18) is a property of decompositions into Euler angles. Indeed, in 3-dimensional space, the two sides of this equation correspond to two distinct decompositions in elementary rotations.

► **Definition 13** ( $\text{LO}_v$ -calculus). *Two  $\text{LO}_v$ -circuits  $D_1, D_2$  are equivalent according to the rules of the  $\text{LO}_v$ -calculus, denoted  $\text{LO}_v \vdash D_1 = D_2$ , if one can transform  $D_1$  into  $D_2$  using the equations given in Figure 4. More precisely,  $\text{LO}_v \vdash \cdot = \cdot$  is defined as the smallest congruence which satisfies the equations of Figure 4 in addition to the axioms of PROP.*

► **Proposition 14** (Soundness). *For any two  $\text{LO}_v$ -circuits  $D_1$  and  $D_2$ , if  $\text{LO}_v \vdash D_1 = D_2$  then  $\llbracket D_1 \rrbracket = \llbracket D_2 \rrbracket$ .*

**Proof.** Since semantic equality is a congruence it suffices to check that for every equation of Figure 4 both sides have the same semantics, which follows from Definition 5 and Lemma 11. ◀

► **Proposition 15.** *The rules of the  $\text{LO}_v$ -calculus imply that the parameters are  $2\pi$ -periodic, i.e. for any  $\theta, \varphi \in \mathbb{R}$ :*

$$\text{LO}_v \vdash \text{---} \begin{array}{c} \theta \\ \text{---} \end{array} \text{---} = \text{---} \begin{array}{c} \theta+2\pi \\ \text{---} \end{array} \text{---} \quad \text{LO}_v \vdash \text{---} \boxed{\varphi} \text{---} = \text{---} \boxed{\varphi+2\pi} \text{---} \quad \text{LO}_v \vdash \text{---} \boxed{\theta} \text{---} = \text{---} \boxed{\theta+2\pi} \text{---}$$

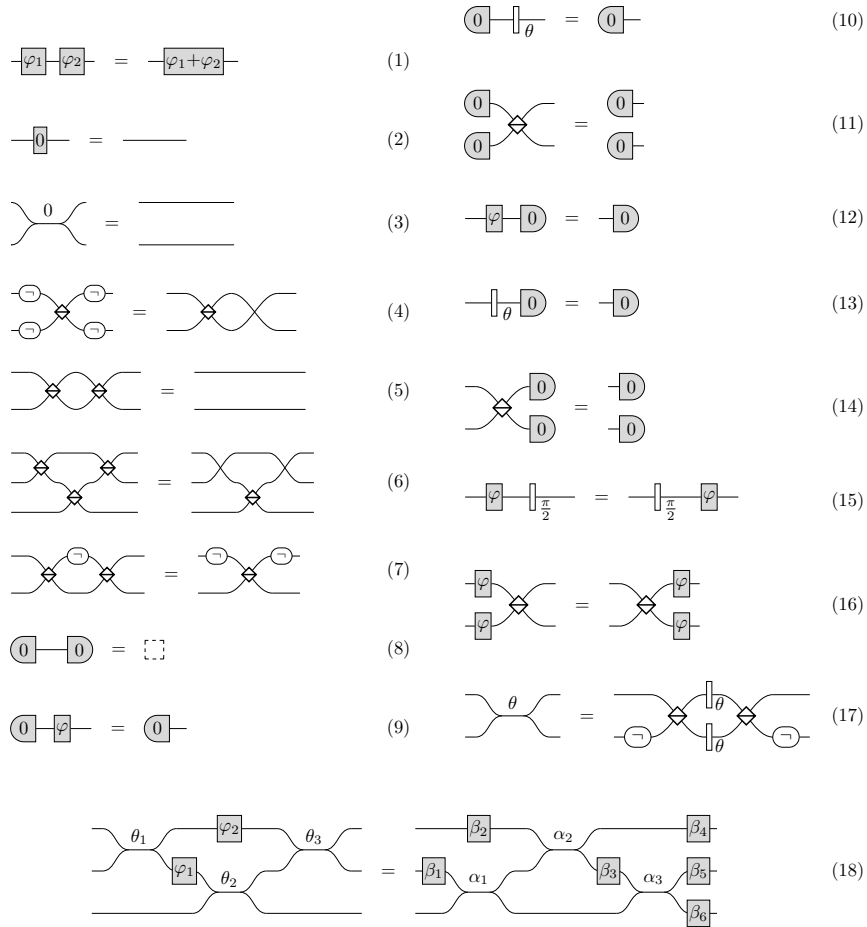
**Proof.** The proof is given in [15]. ◀

We now state one of our main results: the completeness of the  $\text{LO}_v$ -calculus.

► **Theorem 16** (Completeness). *For any two  $\text{LO}_v$ -circuits  $D_1$  and  $D_2$ , if  $\llbracket D_1 \rrbracket = \llbracket D_2 \rrbracket$  then  $\text{LO}_v \vdash D_1 = D_2$ .*

The proof of Theorem 16 is given in Section 5. As a step towards proving the theorem, we first consider the fragment of the  $\text{LO}_{\text{PP}}$ -circuits.

<sup>4</sup>  $U$  is sub-unitary (see for instance [50]) iff  $U^\dagger U \sqsubseteq I$ , where  $\sqsubseteq$  is the Löwner partial order, i.e.  $I - U^\dagger U$  is a positive semi-definite.



**Figure 4** Axioms of the LO<sub>v</sub>-calculus. The equations are valid for arbitrary parameters  $\varphi, \varphi_i, \theta, \theta_i \in \mathbb{R}$ . In Equation (18), the angles on the left-hand side can take any value while the right-hand side is given by Lemma 11 (where  $U$  is the  $[[\cdot]]_{\text{pp}}$ -semantics of the left-hand side of the equation).

#### 4 Polarisation-Preserving Circuits

This section gives a universal normal form for any LO<sub>PP</sub>-circuit. We prove the uniqueness of that form by introducing a strongly normalising and confluent polarisation-preserving rewrite system: PPRS.

► **Definition 17.** *The rewrite system PPRS is defined on LO<sub>PP</sub>-circuits with the rules of Figure 5.*

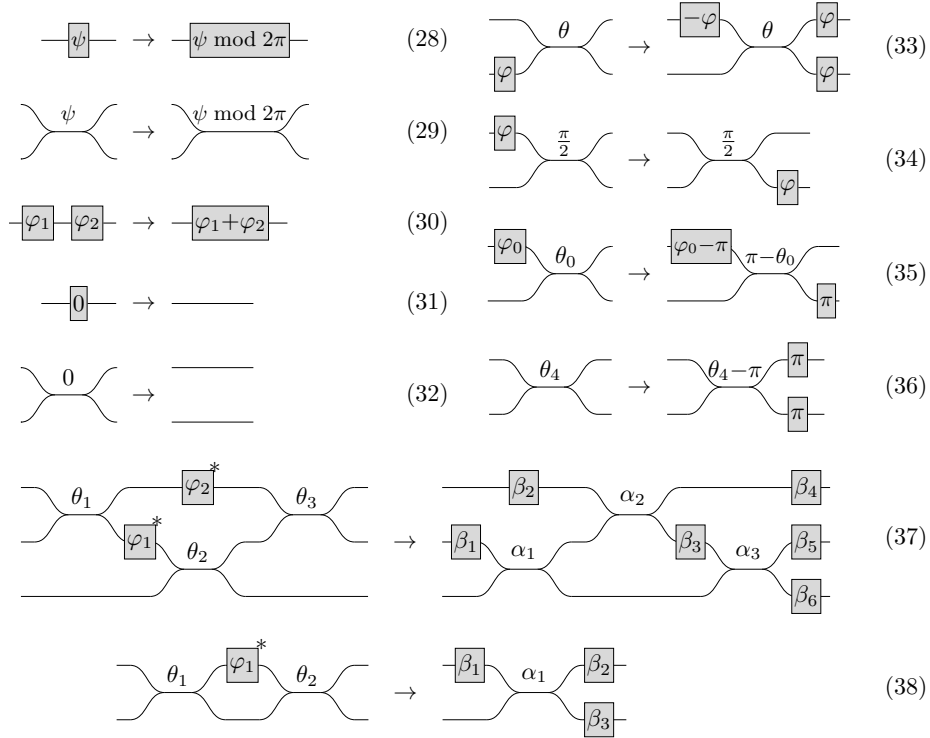
► **Lemma 18.** *If  $D_1$  rewrites to  $D_2$  using the PPRS rewrite system then  $\text{LO}_v \vdash D_1 = D_2$ .*

**Proof.** The proof is given in [15]. ◀

► **Theorem 19.** *The rewrite system PPRS is strongly normalising.*

**Proof.** The proof is done by defining a lexicographic order on six distinct values: numbers of beam splitters of various angle ranges, count of specific patterns, numbers and positions of phase shifters. The order is shown to be decreasing with respect to the rewrite rules of PPRS. The complete proof is given in [15]. ◀





■ **Figure 5** Rewriting rules of PPRS.  $\psi \in \mathbb{R} \setminus [0, 2\pi)$ ,  $\varphi, \varphi_1, \varphi_2 \in (0, 2\pi)$ ,  $\varphi_0, \theta_4 \in [\pi, 2\pi)$ ,  $\theta, \theta_0, \theta_1, \theta_2, \theta_3 \in (0, \pi)$ , and  $\theta_0 \neq \frac{\pi}{2}$ .  $\boxed{\varphi}^*$  denotes either  $\boxed{\varphi}$  or  $\text{---}$ . In Rules (37) and (38), the angles on the left-hand side can take any value while the right-hand side is given by Lemma 11 and Lemma 10 respectively.

As PPRS is terminating, we can therefore derive the existence of normal forms. The next step is to show that these normal forms are unique: this is derived from Theorem 20.

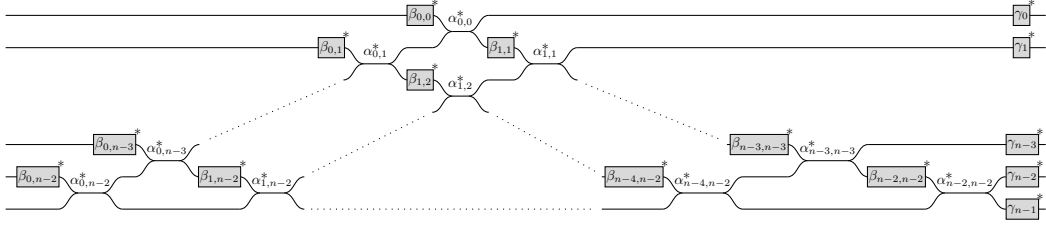
► **Theorem 20.** PPRS is globally confluent.

**Proof.** PPRS is locally confluent. Indeed, one can show by case analysis that the non-trivial peaks all use at most three wires. Each peak can be closed since for any polarisation-preserving  $\text{LO}_V$ -circuit of size  $n \in \{1, 2, 3\}$ , PPRS terminates to a specific unique normal form: when  $n = 1$ , a simple phase-shift; when  $n = 2$ , the form shown in Lemma 10; when  $n = 3$ , the form shown in Lemma 11. See [15] for details. Finally, using Theorem 19, global confluence is deduced from Newman’s lemma [52]. ◀

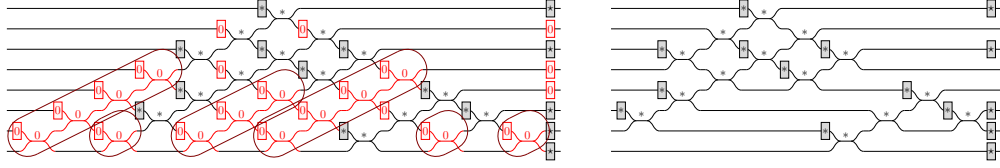
► **Definition 21.** A PPRS triangular normal form is a circuit with a triangular shape similar to Figure 1a, but with all 0-angled generators replaced with identities and with additional conditions on the angles, as described in Figure 6.

Figure 7 shows an example: the figure on the left is the “full” circuit with 0-angled beam splitters while on the right is the corresponding PPRS triangular normal form.

► **Lemma 22.** Any irreducible  $\text{LO}_{\text{PP}}$ -circuit is a PPRS triangular normal form.



■ **Figure 6** General scheme of a PPRS triangular normal form. The stars mean that any phase shifter or beam splitter with angle 0 is replaced by the identity. The conditions on the angles are the following:  $\alpha_{i,j}, \beta_{i,j} \in [0, \pi)$ ;  $\gamma_i \in [0, 2\pi)$ ;  $\alpha_{i,j} = 0 \Rightarrow \forall j' > j, \alpha_{i,j'} = 0$ ;  $\alpha_{i,j} \in \{0, \frac{\pi}{2}\} \Rightarrow \beta_{i,j} = 0$ .



■ **Figure 7** An example of a PPRS triangular normal form. In the figure on the left, the beam splitters and phase shifters with angle 0 in the corresponding triangular form are shown in red. In the figure on the right, they are replaced with identities.

**Proof.** This property can be proven by induction. First, we lay out the properties of any irreducible circuit that can be directly deduced from the PPRS rules of Figure 5. Then, we give two more properties characterising the PPRS triangular normal forms. By induction, we prove that any irreducible circuit respects those two properties, so that any irreducible circuit is a PPRS triangular normal form. See [15] for more details. ◀

► **Theorem 23.** Any LO<sub>PP</sub>-circuit, with the rules of PPRS, converges to a unique PPRS triangular normal form.

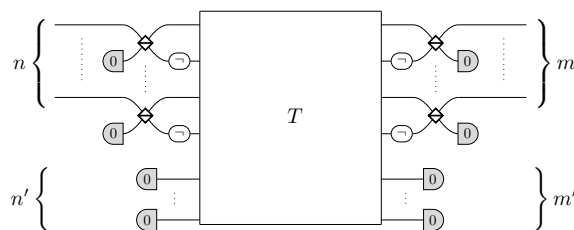
**Proof.** PPRS is globally confluent and terminating: normal forms are unique. From Lemma 22, PPRS triangular normal forms are the only irreducible forms. Therefore, any polarisation-preserving circuit terminates to such a unique normal form. ◀

► **Remark 24.** In particular by using Equation (18) and by adding 0-angled beam splitters if necessary, one can turn any circuit in PPRS triangular normal form into a circuit in the rectangular form of [18] shown in Figure 1b. A schematic example of such a transformation is shown in [15].

We can now prove the completeness of the polarisation-preserving fragment.

► **Theorem 25.** For any LO<sub>PP</sub>-circuits  $C_1, C_2$  such that  $\llbracket C_1 \rrbracket_{\text{pp}} = \llbracket C_2 \rrbracket_{\text{pp}}$ , their normal forms are equal, i.e.  $N_1 = N_2$ , where  $N_1$  (resp.  $N_2$ ) is the unique normal form of  $C_1$  (resp.  $C_2$ ) given by Theorem 23.

**Proof.** As the rewrite system preserves the semantics, it is sufficient to prove that  $\llbracket N_1 \rrbracket_{\text{pp}} = \llbracket N_2 \rrbracket_{\text{pp}} \Rightarrow N_1 = N_2$ . First, we can show by induction that  $\llbracket N \rrbracket_{\text{pp}} = \llbracket I_n \rrbracket_{\text{pp}} \Rightarrow N = I_n$ . Indeed, to have the semantics as the identity, we can show the upper beam splitter and phase shifters are necessarily 0-angled. The proof follows from induction, details are given in [15]. Let  $P$  be an inverse circuit of  $N_1$  and  $N_2$ , that is, a polarisation-preserving circuit such that  $\llbracket P \rrbracket_{\text{pp}} = \llbracket N_1 \rrbracket_{\text{pp}}^{-1}$ . The existence of such a circuit follows from [49]. As  $\llbracket N_1 P \rrbracket_{\text{pp}} = \llbracket P N_2 \rrbracket_{\text{pp}} = \llbracket I_n \rrbracket_{\text{pp}}$ , the term  $N_1 P N_2$  can both be reduced to  $N_1$  (by reducing  $P N_2$  first) and  $N_2$  (by reducing  $N_1 P$  first). By Theorem 23,  $N_1 = N_2$ . ◀



■ **Figure 8** Shape of a circuit in normal form as of Definition 27.

► **Proposition 26** (Universality and uniqueness in the polarisation-preserving fragment). *For any unitary  $U: \mathbb{C}^n \rightarrow \mathbb{C}^n$ , there exists a unique circuit  $T$  in PPRS triangular normal form such that  $\llbracket T \rrbracket_{\text{pp}} = U$ .*

**Proof.** This follows directly from [49], Theorems 23 and 25 and the fact that all PPRS triangular normal forms are irreducible. ◀

## 5 Completeness of the $\text{LO}_v$ -Calculus

To prove the completeness of the  $\text{LO}_v$ -Calculus (Theorem 16), we introduce the following notion of normal form.

► **Definition 27** (Normal form). *A circuit in normal form  $N: n \rightarrow m$  is a circuit of the form shown in Figure 8, where  $T$  is a PPRS triangular normal form (Definition 21). If  $n' = m' = 0$ , then  $N$  is said to be in pure normal form.*

► **Lemma 28** (Uniqueness of the pure normal form). *If two circuits  $N_1$  and  $N_2$  in pure normal form are such that  $\llbracket N_1 \rrbracket = \llbracket N_2 \rrbracket$ , then  $N_1 = N_2$ .*

**Proof.** Let  $T_1$  (resp.  $T_2$ ) be the  $\text{LO}_{\text{pp}}$ -circuit associated with  $N_1$  (resp.  $N_2$ ) as in Figure 8. Notice that  $\llbracket T_i \rrbracket_{\text{pp}} \circ \mu = \mu \circ \llbracket N_i \rrbracket$  where  $\mu: \mathbb{C}^{M_n} \rightarrow \mathbb{C}^{2n}$  is the isomorphism  $|V_k\rangle \mapsto |2k\rangle$  and  $|H_k\rangle \mapsto |2k+1\rangle$ . Thus  $\llbracket N_1 \rrbracket = \llbracket N_2 \rrbracket$  implies  $\llbracket T_1 \rrbracket_{\text{pp}} = \llbracket T_2 \rrbracket_{\text{pp}}$  so that the result follows from Theorem 23. ◀

► **Lemma 29.** *For any circuit  $D$  without vacuum state sources or detectors there exists a circuit in pure normal form  $N$  such that  $\text{LO}_v \vdash D = N$ .*

**Proof.** The proof is given in [15]. ◀

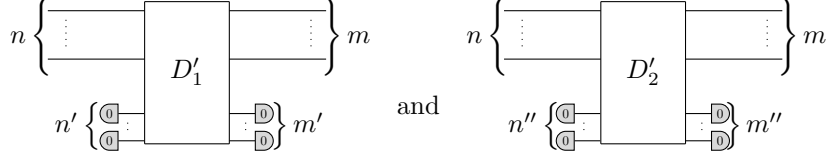
Completeness for circuits without vacuum state sources or detectors follows directly from Lemmas 28 and 29:

► **Proposition 30.** *Given any two circuits  $D_1$  and  $D_2$  without any  $\textcircled{0}$ — or — $\textcircled{0}$ , if  $\llbracket D_1 \rrbracket = \llbracket D_2 \rrbracket$  then  $\text{LO}_v \vdash D_1 = D_2$ .*

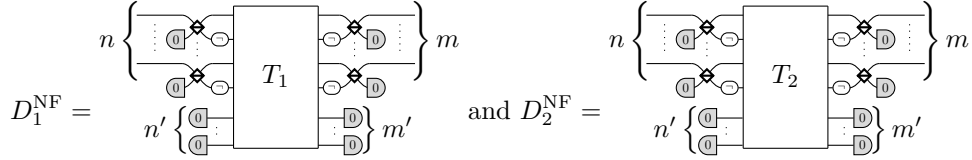
**Proof.** By Lemma 29, there exist two circuits in pure normal form  $N_1$  and  $N_2$  such that  $\text{LO}_v \vdash D_1 = N_1$  and  $\text{LO}_v \vdash D_2 = N_2$ . By Proposition 14, one has  $\llbracket N_1 \rrbracket = \llbracket D_1 \rrbracket = \llbracket D_2 \rrbracket = \llbracket N_2 \rrbracket$ , so that by Lemma 28,  $N_1 = N_2$ . The result follows by transitivity. ◀

**Proof of Theorem 16**

We now have the required material to to finish the proof of Theorem 16. Let  $D_1, D_2 : n \rightarrow m$  be any two LO<sub>v</sub>-circuits such that  $\llbracket D_1 \rrbracket = \llbracket D_2 \rrbracket$ . By deformation, we can write them as



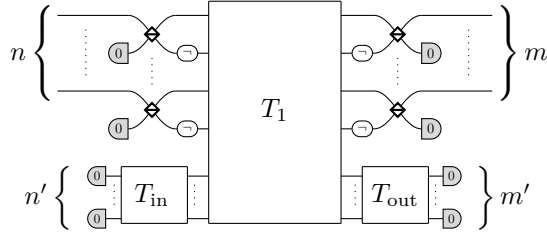
where  $D'_1, D'_2$  do not contain  $\textcircled{0}$  or  $\textcircled{D}$ . Up to using Equation (8), we can assume that  $n'' = n'$ . Since circuits without vacuum state sources and detectors necessarily have the same number of input wires as of output wires, this implies that  $m'' = m'$ . By Lemma 29, we can put  $D'_1$  and  $D'_2$  in pure normal form. Then by using Equations (9)–(14), we get two circuits in normal form



with  $T_1$  and  $T_2$  in PPRS triangular normal form.

$\llbracket D_1 \rrbracket = \llbracket D_2 \rrbracket$  implies that  $\pi \circ \llbracket T_1 \rrbracket_{\text{pp}} \circ \iota = \pi \circ \llbracket T_2 \rrbracket_{\text{pp}} \circ \iota$  where  $\iota : \mathbb{C}^{2n} \rightarrow \mathbb{C}^{2n+n'}$  is the injection  $|k\rangle \mapsto |k\rangle$  and  $\pi : \mathbb{C}^{2m+m'} \rightarrow \mathbb{C}^{2m}$  is the projector s.t.  $\pi|k\rangle = |k\rangle$  when  $k < 2m$  and  $\pi|k\rangle = 0$  otherwise. Thus there exists two unitaries  $Q, Q'$  s.t.  $\llbracket T_2 \rrbracket_{\text{pp}} = (I \oplus Q') \circ \llbracket T_1 \rrbracket_{\text{pp}} \circ (I \oplus Q)$  (see [15]).

By Proposition 26, there exist two circuits  $T_{\text{in}}$  and  $T_{\text{out}}$  in PPRS triangular normal form such that  $\llbracket T_{\text{in}} \rrbracket_{\text{pp}} = Q$  and  $\llbracket T_{\text{out}} \rrbracket_{\text{pp}} = Q'$ . Using the equational theory we can then make  $T_{\text{in}}$  and  $T_{\text{out}}$  appear, turning  $D_1^{\text{NF}}$  into



Since by construction, the middle part has the same single-photon semantics as  $T_2$ , by Proposition 30 we can transform it into  $T_2$  using the axioms of the LO<sub>v</sub>-calculus, which means transforming  $D_1^{\text{NF}}$  into  $D_2^{\text{NF}}$ . The result follows by transitivity.  $\blacktriangleleft$

## 6 Conclusion

In this paper, we presented the LO<sub>v</sub>-calculus, a graphical language for LOQC capturing most of the components typically considered in the physics community for linear optical quantum circuits. The language comes equipped with a sound and complete semantics, and we discussed how it provides a unifying framework for many of the existing approaches in the literature. We explained how several existing results can be ported in the LO<sub>v</sub> framework.

An obvious direction for future work is to extend the language to allow for sources and detectors of a non-zero number of photons. A more exploratory research avenue is to add support for features such as squeezed states or continuous variables.

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